



**NANYANG**  
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# **Functional modeling of articulation based on biomechanics**

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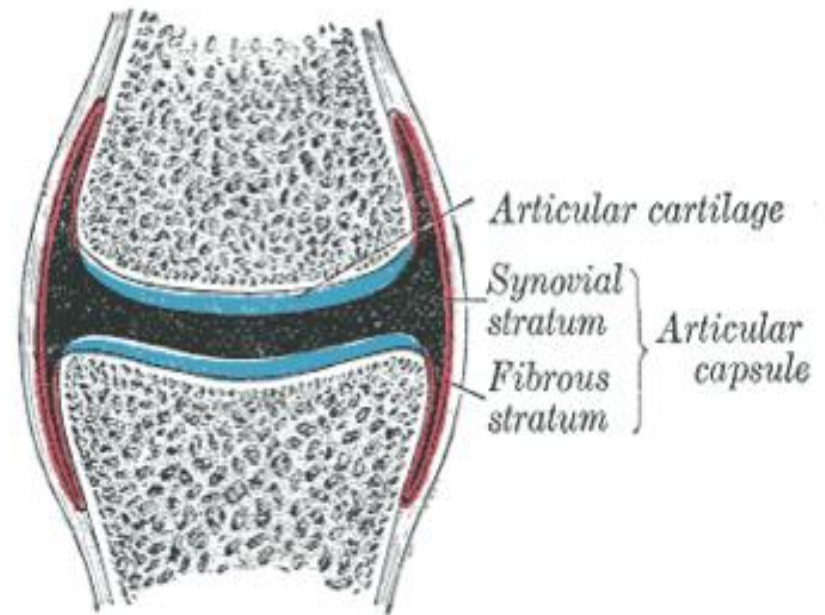
# Outline

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- Background
- Goal of Research
- State of Art
- Our Proposal
- Current Progress
- Future Work

# Background

- Articulation
  - also known as “joints”
  - connects the bones
- Components
  - bones
  - soft tissue



# Background

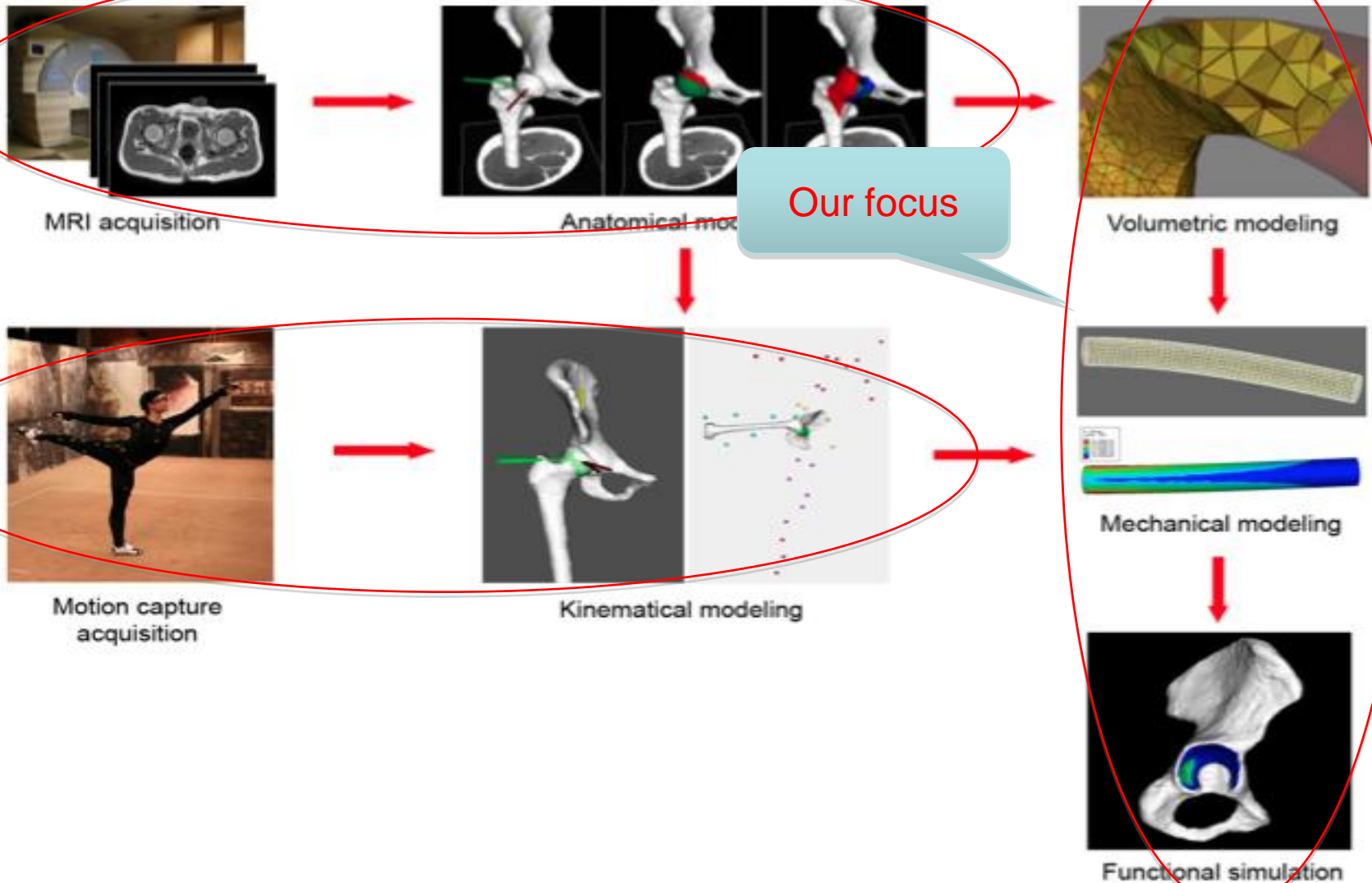
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- Pathologies around articulation is normal
  - Three “jumps” in the technology of medical diagnose
    - kinematical and geometrical information is not enough
    - need physical information



- A functional model can provide these physical information

# Work flow



# Goal of Research

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- Build a functional model of human articulation
  - allows physical simulation
    - stress distribution computation
    - motion range estimation
    - material parameter estimation
    - etc
  - accurate and efficient enough

# State of Art

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- For efficiency and accuracy, most of the existed models use two-level scheme:
  - rigid model for bones (very stiff)
  - deformable model for soft tissue
    - mass spring system
    - continuum model ( Finite Element Method)

# State of Art

- A. Maciel (2005)

- mass spring system

- use spherical mass region

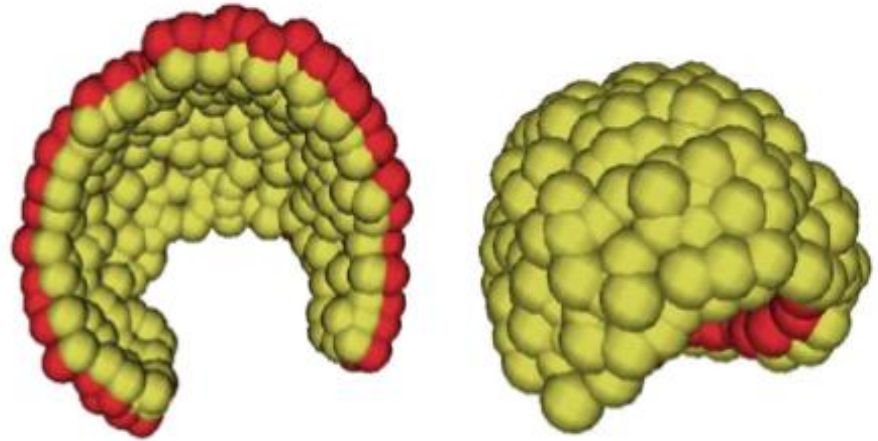
- statistical method to derive spring stiffness

- explicit time stepping

- Limitation

- not accurate

- explicit time stepping  
needs small time step



A. Maciel, Nov. 2005 "A Biomechanics-Based Articulation Model for Medical Applications," PhD thesis, EPFL, Lausanne, Switzerland,



# State of Art

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- Assassi, L. et al (2009)

-- hip joint

- continuum model

- both implicit and explicit time stepping

- non-linear material

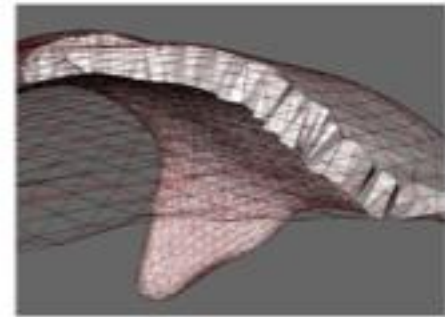
- penalty method for collision response

- Limitation

- slower than mass spring model

- penalty force magnitude is hard to decide

- no physical faith-constraints



ASSASSI, L.; CHARBONNIER, C.; SCHMID, J.; VOLINO, P.; MAGNENAT- THALMANN, N. 2009 “From MRI to Anatomical Simulation of the Hip Joint”, John Wiley and Sons, p.53–66.

# State of Art

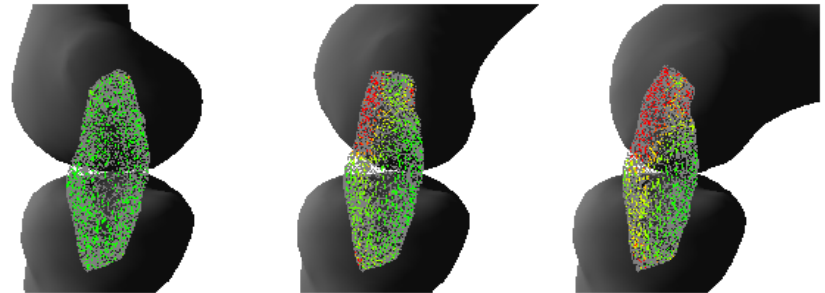
- Heimann T. et al (2010)

--knee joint

- continuum model
- model incompressibility of soft tissue
- non-linear material
- implicit time stepping

- Limitation:

- add constraints to energy to model incompressibility
- cause instability



Heimann, T., Chung, F., Lamecker, H., Delingette, H.: 2010 Subject- specific ligament models: towards real-time simulation of the knee joint. In: Computational Biomechanics for Medicine. Springer, Berlin

# State of Art

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- Existed articulation model is not good enough
  - mass spring model is fast while not accurate
  - continuum model is more accurate but slow
  - no or few physical-faith constraints

# Our Proposal

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- Adopt the two-level scheme
- Adopt the FEM framework due to its higher accuracy
- Use quasi-static approach instead of time stepping
  - reported a speed up of one to two order compared to explicit schemes
- Physical faith-constraints (e.g. incompressibility)

# Quasi-Static Approach

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- Joseph Teran et al. 2005

- assume the accelerations and velocities are zero (zero inertia)
- the object is in equilibrium state at any time
- deformation is dominantly caused by boundary condition



TERAN, J., SIFAKIS, E., IRVING, G., AND FEDKIW, R. 2005. Robust quasi-static finite elements and flesh simulation. In Proceedings of the 2005 ACM SIGGRAPH/Eurographics Symposium on Computer Animation. 181–190

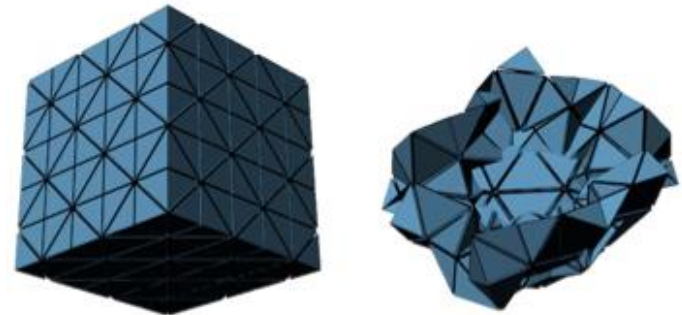
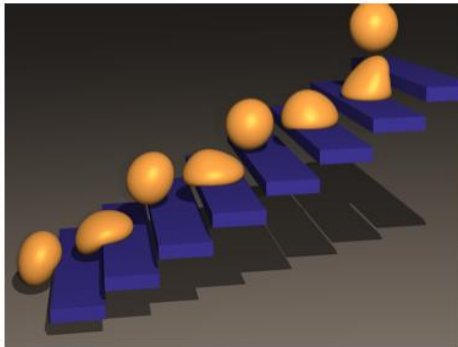
# Quasi-Static Approach--Problems

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- Invalid for unconstrained state
  - e.g. free fall
- Can not be used directly with position correction method in collision response
  - the external force needs to be known

# Physical faith-constraints

- Simulation should be faithful
  - the soft tissue is highly incompressible (Irving et al 2007)
  - element inversion leads unrealistic negative volume (R. Schmedding et al 2008)
  - others

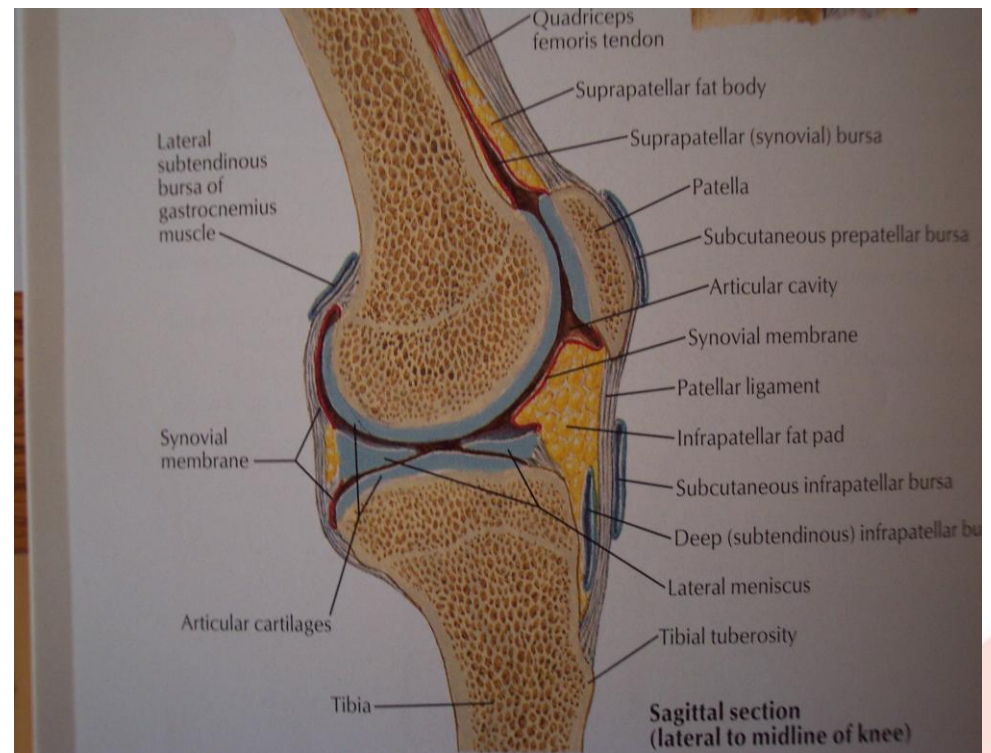


IRVING G., SCHROEDER C., FEDKIW R. 2007, "Volume conserving finite element simulations of deformable models", In Proc. SIGGRAPH, pp. 13:1–13:6.

R. Schmedding, M. Teschner, 2008 "Inversion Handling for Stable Deformable Modeling," The Visual Computer, vol. 24, no. 7-9 (CGI 2008 Special Issue), pp. 625-633.

# Case Study--knee joint

- Largest and one of the most complex articulation
  - Bear most of the weight
- suitable for quasi-static method





# Current Progress

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- Current Progress
  - elastic force deriving for soft tissue
  - collision detection & response between soft tissue

# Future Work

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- Future Work

- By April 2011

- Add physical faith-constraints (incompressibility) to soft tissue model

- By Jun 2011

- Construct the 3D anatomical knee joint model

- Kinematic modeling of the constructed knee joint model

- By Sep 2011

- Modify quasi-static method to fit into the knee joint model

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**Thank you !**